

M634RLED4840-W

BRILLIANCE surface mount Low UGR luminaire (30*120), White shader, 4000K, LED4, 6500 Lumens, 48W, White





























About Product

BRILLIANCE surface mount/suspended Low UGR luminaire is designed and manufactured by Mazinoor for modern office and commercial lighting applications. Aesthetically beautiful design, uniform light distribution, energy saving, and excellent glare control are among the highlights of this luminaire.



Technical Information

Cataloge Code/product code:	M634RLED4840-W
Mounting Type:	Suspended, Surface Mounted
Application:	Office, Shopping centers, Hospitality, Gallery and museum
Light source type:	LED
Module/ Lamp quantity:	4
CCT (Color temperature):	4000K - Neutral White
Light source:	LED
Lumen maintenance:	> 100.000 hours
Lumen maintenance factor:	L70
CRI (Color rendering index):	> 80
Power Consumption:	48
Luminous Flux:	6500
Efficacy (lm/W):	135
IP (Ingress Protection):	IP40
Insulation Class:	Class I
Ballast/ Driver:	Constant Current Driver (PF> 0.9)
FLICKER:	Flicker Free
Ballast/ driver Spec:	Non-dimmable
Control method options:	Push, On/Off, DALI
Ballast/ Driver (Channel quantity):	Single channel



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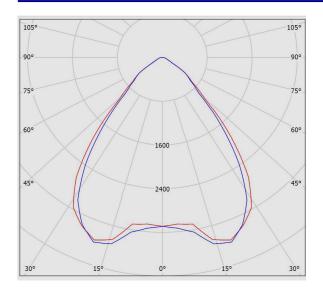
Mains voltage: 220~240 VAC±10% Voltage Frequency: 50/60 Hz PVC solid wire Wire / Cable Spec: Wire cross section: 0.5 Terminal material: Polycarbonate Terminal Spec: Tool free wire connection, Cable looping is possible, 3-Pole (Size: 2.5) **Body Material:** Steel sheet Powder coated **Body Coating: Body Color:** White RAL: RAL9003 Lens Material: Clear polycarbonate Light Distribution: Uniform light distribution **Bracket Material:** Extruded aluminum profile Packaging type: Nylon cover and carton Order Option: Dimmable driver, Emergency battery Tool free installation and mains connection via terminal access door on the back side of the Other Characteristics: luminaire Weight(Kg): 5.7 Dimensions(mm): 1195x295x50



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Photometric Graph



Ceiling		70	70	50	50	30	70	70	50	50	30
Walls		50	30	50	30	30	50	30	50	30	30
p Floor		20	20	20	20	20	20	20	20	20	20
Room Size		Viewing direction at right angles					Viewing direction parallel				
X Y		to lamp axis					to lamp axis				
2H	2H	16.1	17.0	16.3	17.3	17.5	15.7	16.7	16.0	16.9	17.1
	3H	16.1	16.9	16.4	17.2	17.4	15.7	16.6	16.0	16.8	17.1
	4H	16.0	16.9	16.4	17.1	17.4	15.7	16.5	16.0	16.8	17.0
	6H	16.0	16.8	16.4	17.1	17.4	15.7	16.4	16.0	16.7	17.0
	8H	16.0	16.7	16.4	17.0	17.3	15.7	16.4	16.0	16.7	17.0
	12H	16.0	16.7	16.4	17.0	17.3	15.6	16.3	16.0	16.6	17.0
4H	2H	16.1	16.9	16.4	17.2	17.4	15.7	16.6	16.1	16.8	17.1
	3H	16.1	16.8	16.5	17.1	17.4	15.8	16.5	16.1	16.8	17.1
	4H	16.1	16.7	16.5	17.1	17.4	15.8	16.4	16.2	16.7	17.1
	6H	16.2	16.7	16.6	17.0	17.4	15.8	16.3	16.2	16.7	17.1
	8H	16.2	16.6	16.6	17.0	17.4	15.8	16.3	16.3	16.7	17.1
	12H	16.2	16.6	16.6	17.0	17.4	15.8	16.3	16.3	16.7	17.1
8H	4H	16.1	16.5	16.5	16.9	17.3	15.8	16.2	16.2	16.6	17.0
	6H	16.1	16.5	16.6	16.9	17.4	15.8	16.2	16.3	16.6	17.1
	8H	16.2	16.5	16.6	16.9	17.4	15.9	16.2	16.3	16.6	17.1
	12H	16.2	16.5	16.7	16.9	17.4	15.9	16.1	16.4	16.6	17.1
12H	4H	16.1	16.5	16.5	16.9	17.3	15.7	16.1	16.2	16.5	17.0
	6H	16.1	16.4	16.6	16.9	17.4	15.8	16.1	16.3	16.6	17.0
	8H	16.2	16.4	16.6	16.9	17.4	15.8	16.1	16.3	16.6	17.1
ariation of	the observer	position	for the lum	inaire dist	ances S						
S = 1.0H		+1.5 / -2.4					+1.6 / -2.2				
S = 1.5H		+2.3 / -4.9					+2.5 / -4.9				
S = 2.0H		+3.9 / -5.9					+4.0 / -5.9				
Standard table		BK01					BK01				
Correction		1.0					2.4				
Summand		-1.8					-2.1				

Dimensional Drawing

